



Curriculum Newsletter

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Top 5...

... QR Code activities

1. Video/record someone reading a story and then upload the file to your class's webpage. Place the QR code on the book cover or put together a book with QR codes linked to the books. The link could also include a section on the webpage that gives the children the opportunity to leave a review on the book.



2. Create a scavenger/treasure hunt. [Clastools](#) has a QR Treasure Hunt Generator. Some examples of what a scavenger hunt might look like can be found on the [iLearn Technology](#) and [activehistory](#) websites.

3. Create a video or presentation on how to solve a maths problem. Once it has been uploaded to a website place the QR code onto the children's worksheet as an aide memoire whilst completing their tasks. The ShowMe app could be used to facilitate this.

4. Use QR codes that are linked to audio files to help with the speaking and listening aspect of whatever language you are teaching as part of your curriculum. The QR codes could be alongside a picture and the link is the correct pronunciation of that item or it could link to a question that the pupil needs to answer on a worksheet.

5. Add QR codes to finished pieces of Art/DT work. The links could include pictures of the steps taken to produce the final piece of work. This could be completed with Book Creator on an iPad or an android tablet. It could also include cross curricular links associated with that piece and any research that was undertaken.

*QR Code generator websites include [QR Stuff](#), [QR Code Generator](#), [goqr](#).

Celebrate...

Winnie the Pooh day

- Put together a [timeline](#) for Winnie the Pooh. Include when he was created by AA Milne and how he is portrayed today by Disney.
- Create [audio recordings](#) of the poems and stories written by AA Milne for younger children in the school to listen to.
- Use the internet to research and compare the original versions of Winnie the Pooh and Disney. Put together a report on which they prefer and why.
- Write a letter to the New York Public Library to persuade them that Winnie the Pooh and his friends should really be living in England.
- Find out a bit more about the [Enchanted Places](#) that Winnie the Pooh visited. Create an interactive map similar to the one on this website, with links to an extract from one of the stories that is set in that part of the map.

iTeachers

KS1

Sorting Bears

Choose a simple Venn Diagram and use it to sort teddy bears according to one criterion.

Where to find the lesson:

History — Toys — Sorting Bears

KS2

Animated Story

Use 2Simple's 2Animate to create an animation of a well know story (could be changed to one of the Winnie the Pooh stories).

Where to find the lesson:

Literacy— Story Writing — Animated Story

Free apps of the month

iPad

ShowMe

ShowMe is an interactive whiteboard that you can use to record lessons. Once you have completed your presentation you can upload the file to the ShowMe website (login required). From here you can share your presentation via a weblink or QR code.

Android

Lensoo Create

This is a similar app to ShowMe but has a couple of extra features and it is easier to make your presentations private. This is also available as an iPad app. As with ShowMe you will need an account if you wish to share your work.



Let's share!

Timeline

Create your own [timeline](#) with this online software. You can add pictures/photographs and easily manipulate information on the screen. Once you have finished you can save it as a pdf file or print it out.